

The Riemann Curvature Vector in \mathbb{R}^3

The Riemann curvature bivector is specified by

$$R(\mathbf{a} \wedge \mathbf{b}) = \partial_{\mathbf{v}} \wedge P_{\mathbf{a}}P_{\mathbf{b}}(\mathbf{v}).$$

In the case of a 2-surface in \mathbb{R}^3 , since $\mathbf{a} \wedge \mathbf{b} = I\mathbf{a} \times \mathbf{b}$, we write

$$I^{-1}R(I\mathbf{a} \times \mathbf{b}) = I^{-1}\partial_{\mathbf{v}} \wedge P_{\mathbf{a}}P_{\mathbf{b}}(\mathbf{v}) = \partial_{\mathbf{v}} \times P_{\mathbf{a}}P_{\mathbf{b}}(\mathbf{v}).$$

We can now express the quantity

$$R(\mathbf{a} \wedge \mathbf{b}) \cdot (\mathbf{c} \wedge \mathbf{d}) = \langle R(\mathbf{a} \wedge \mathbf{b})I^{-1}I(\mathbf{c} \times \mathbf{d}) \rangle_0 = [\partial_{\mathbf{v}} \times P_{\mathbf{a}}P_{\mathbf{b}}(\mathbf{v})] \cdot (\mathbf{c} \times \mathbf{d}). \quad (1)$$

In terms of the basis $\{\mathbf{x}_1, \mathbf{x}_2\}$ and reciprocal basis $\{\mathbf{x}^1, \mathbf{x}^2\}$, the classical components R^i_{jkl} are given by

$$R^i_{jkl} = (\mathbf{x}^i \wedge \mathbf{x}_j) \cdot R(\mathbf{x}_k \wedge \mathbf{x}_l) = (\mathbf{x}^i \times \mathbf{x}_j) \cdot [\partial_{\mathbf{v}} \times P_k P_l(\mathbf{v})].$$

We call

$$\mathbf{R}_{ij} = \partial_{\mathbf{v}} \times P_i P_j(\mathbf{v}) = \sum_{m=1}^2 \mathbf{x}^m \times P_i P_j(\mathbf{x}_m) \quad (2)$$

the *Riemann curvature vector* of the 2-dimensional surface $\mathbf{x}(u, v)$ in \mathbb{R}^3 . The Riemann curvature vector is a scalar multiple of the unit normal vector \mathbf{n} to the surface.

The *contraction* $R(\mathbf{b}) = \partial_{\mathbf{a}} \cdot R(\mathbf{a} \wedge \mathbf{b})$ of the Riemann curvature bivector is called the *Ricci tensor*. We calculate

$$\begin{aligned} R(\mathbf{b}) &= \partial_{\mathbf{a}} \cdot R(\mathbf{a} \wedge \mathbf{b}) = P_{\mathbf{a}}P_{\mathbf{b}}(\partial_{\mathbf{a}}) - P_{\mathbf{b}}P_{\mathbf{a}}(\partial_{\mathbf{a}}) \\ &= P_{\mathbf{x}_1}P_{\mathbf{b}}(\mathbf{x}^1) + P_{\mathbf{x}_2}P_{\mathbf{b}}(\mathbf{x}^2) - P_{\mathbf{b}}P_{\mathbf{x}_1}(\mathbf{x}^1) - P_{\mathbf{b}}P_{\mathbf{x}_2}(\mathbf{x}^2). \end{aligned} \quad (3)$$

Curvature of the Torus

We now find the various kinds of curvature for a torus. The torus can be parameterized by

$$\mathbf{x}(u, v) = (x, y, z) = ((c + a \cos v) \cos u, (c + a \cos v) \sin u, a \sin v),$$

where both $u, v \in [0, 2\pi]$. Each point $\mathbf{x}(u, v)$ on the torus satisfies the equation $(c - \sqrt{x^2 + y^2})^2 + z^2 = a^2$. The torus $\mathbf{x}(u, v)$ is pictured in the figure.

Calculating the basis and reciprocal basis of the tangent space, we find

$$\mathbf{x}_1 = (-(c + a \cos(v)) \sin(u), \cos(u)(c + a \cos(v)), 0)$$

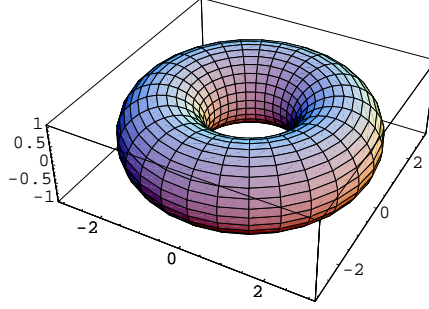


Figure 1: Plot of torus $\mathbf{x}(u, v)$ for $c = 2, a = 1$.

$$\begin{aligned}\mathbf{x}_2 &= (-a \cos(u) \sin(v), -a \sin(u) \sin(v), a \cos(v)) \\ \mathbf{x}_{11} &= (-\cos(u)(c + a \cos(v)), -(c + a \cos(v)) \sin(u), 0) \\ \mathbf{x}_{12} &= (a \sin(u) \sin(v), -a \cos(u) \sin(v), 0) \\ \mathbf{x}_{22} &= (-a \cos(u) \cos(v), -a \cos(v) \sin(u), -a \sin(v))\end{aligned}$$

The metric $[g]$ is found to be

$$[g] = \begin{pmatrix} (c + a \cos(v))^2 & 0 \\ 0 & a^2 \end{pmatrix}$$

with the inverse

$$[g]^{-1} = \begin{pmatrix} \frac{1}{(c + a \cos(v))^2} & 0 \\ 0 & \frac{1}{a^2} \end{pmatrix}$$

from which we calculate

$$\mathbf{x}^1 = \left(-\frac{\sin(u)}{c + a \cos(v)}, \frac{\cos(u)}{c + a \cos(v)}, 0 \right)$$

and

$$\mathbf{x}^2 = \left(-\frac{\cos(u) \sin(v)}{a}, -\frac{\sin(u) \sin(v)}{a}, \frac{\cos(v)}{a} \right).$$

The projection operator

$$P_{\mathbf{x}}(\mathbf{a}) = \mathbf{a} \cdot \mathbf{x}^1 \mathbf{x}_1 + \mathbf{a} \cdot \mathbf{x}^2 \mathbf{x}_2,$$

and the unit normal to the surface is $\mathbf{n} = \frac{\mathbf{x}_1 \times \mathbf{x}_2}{|\mathbf{x}_1 \times \mathbf{x}_2|}$, or

$$\mathbf{n} = \left(\cos(u) \cos(v), \cos(v) \sin(u), \sin(v) \right)$$

Since $P_{\mathbf{x}}$ projects onto the tangent space, and \mathbf{n} is orthogonal to the tangent space, it follows that

$$P_{\mathbf{x}}(\mathbf{n}) = 0 \implies \dot{P}_{\mathbf{x}}(\mathbf{n}) + P_{\mathbf{x}}(\dot{\mathbf{n}}) = 0 \implies \dot{P}_{\mathbf{x}}(\mathbf{n}) = -P_{\mathbf{x}}(\dot{\mathbf{n}}),$$

from which follow the special cases

$$\dot{P}_{\mathbf{x}_1}(\mathbf{n}) = -P_{\mathbf{x}}(\underline{\mathbf{n}}(\mathbf{x}_1)) = -\underline{\mathbf{n}}(\mathbf{x}_1) = (-\cos(v)\sin(u), \cos(u)\cos(v), 0)$$

and

$$\dot{P}_{\mathbf{x}_2}(\mathbf{n}) = -\underline{\mathbf{n}}(\mathbf{x}_2) = (-\cos(u)\sin(v), -\sin(u)\sin(v), \cos(v))$$

We also calculate $P_{\mathbf{x}_1}(\mathbf{x}_2) = 0$,

$$\dot{P}_{\mathbf{x}_1}(\mathbf{x}_1) = (-\cos(u)\cos^2(v)(c+a\cos(v)), -\cos^2(v)(c+a\cos(v))\sin(u), -\cos(v)(c+a\cos(v))\sin(v))$$

and

$$\dot{P}_{\mathbf{x}_2}(\mathbf{x}_2) = (-a\cos(u)\cos(v), -a\cos(v)\sin(u), -a\sin(v)).$$

Calculation of curvature

The matrix $[\underline{\mathbf{n}}]$ of the linear mapping $\underline{\mathbf{n}}(\mathbf{a})$ is

$$[\underline{\mathbf{n}}] = \begin{pmatrix} \mathbf{x}^1 \cdot \underline{\mathbf{n}}(\mathbf{x}_1) & \mathbf{x}^1 \cdot \underline{\mathbf{n}}(\mathbf{x}_2) \\ \mathbf{x}^2 \cdot \underline{\mathbf{n}}(\mathbf{x}_1) & \mathbf{x}^2 \cdot \underline{\mathbf{n}}(\mathbf{x}_2) \end{pmatrix} = \begin{pmatrix} -\frac{\cos(v)}{c+a\cos(v)} & 0 \\ 0 & -\frac{1}{a} \end{pmatrix}$$

The *Gaussian curvature*

$$K_G = \det[\underline{\mathbf{n}}] = \frac{\cos(v)}{\cos(v)a^2 + ca}.$$

The *Mean curvature*

$$\kappa_m = \frac{1}{2} \text{trace}[\underline{\mathbf{n}}] = \frac{-c - 2a\cos(v)}{2a(c + a\cos(v))}.$$

The *principal curvatures* κ_1, κ_2 are the *eigenvalues* of the matrix $[\underline{\mathbf{n}}]$,

$$\{\kappa_1, \kappa_2\} = \left\{ -\frac{1}{a}, -\frac{\cos(v)}{c + a\cos(v)} \right\},$$

and the corresponding *eigenvectors* $(0, 1)$ and $(1, 0)$ of $[\underline{\mathbf{n}}]$ are the *principal directions* at the point $\mathbf{x}(u, v)$.

Finally, using (2), we calculate the *Riemann curvature vectors* $\mathbf{R}_{11} = 0 = \mathbf{R}_{22}$, and

$$\mathbf{R}_{12} = \{-\cos(u)\cos^2(v), -\cos^2(v)\sin(u), -\cos(v)\sin(v)\}.$$

Using (3), we calculate the Ricci tensors

$$R(\mathbf{x}_1) = \left\{ \frac{\cos(v)\sin(u)}{a}, -\frac{\cos(u)\cos(v)}{a}, 0 \right\}$$

and

$$R(\mathbf{x}_2) = \left\{ \frac{\cos(u)\cos(v)\sin(v)}{c + a\cos(v)}, \frac{\cos(v)\sin(u)\sin(v)}{c + a\cos(v)}, -\frac{\cos^2(v)}{c + a\cos(v)} \right\}$$

Note that $R(\mathbf{x}_1) \cdot \mathbf{x}_1 = -\frac{\cos(v)(c+a\cos(v))}{a}$, and $R(\mathbf{x}_2) \cdot \mathbf{x}_2 = -\frac{a\cos(v)}{c+a\cos(v)}$. The Riemannian *scalar curvature* is the contraction $\partial_{\mathbf{a}} \cdot R(\mathbf{a})$ of Ricci curvature. Calculating, we find that

$$\partial_{\mathbf{a}} \cdot R(\mathbf{a}) = \mathbf{x}^1 \cdot R(\mathbf{x}_1) + \mathbf{x}^2 \cdot R(\mathbf{x}_2) = -\frac{2\cos(v)}{\cos(v)a^2 + ca}.$$

The Gauss-Bonnet Theorem

Let \mathcal{M} be a *compact* 2-surface in \mathbb{R}^3 . The quantity

$$\int \int_{\mathcal{M}} K_G |d\mathbf{x}_{(2)}|$$

is called the *total curvature* of \mathcal{M} . Let \mathcal{D} be a *rectangular decomposition* of \mathcal{M} , and let v , e and f be the number of *vertices*, *edges*, and *faces* in \mathcal{D} . Then the integer $\chi = v - e + f$ is called the *Euler-Poincare characteristic* of \mathcal{M} .

Theorem: Gauss-Bonnet Theorem. *If \mathcal{M} is a compact 2-surface \mathcal{M} in \mathbb{R}^3 with boundary $\beta(\mathcal{M})$ and with the Euler characteristic χ , then*

$$\int \int_{\mathcal{M}} K_G |d\mathbf{x}_{(2)}| + \int_{\beta(\mathcal{M})} k_g |d\mathbf{x}| = 2\pi\chi$$

where K_G is the *Gaussian curvature* and k_g is the *geodesic curvature on the boundary*. If the boundary $\beta(\mathcal{M})$ is *piecewise smooth*, then the integral $\int_{\beta(\mathcal{M})} k_g |d\mathbf{x}|$ is the sum of the integrals along the smooth portions plus the sum of angles turned at the corners of the boundary $\beta(\mathcal{M})$.

For example, the surface of a cube \mathcal{M} has $v = 8$, $e = 12$ and $f = 6$, so that its Euler-Poincare characteristic is $\chi = v - e + f = 2$. All of the curvature of a cube is concentrated at its vertices, so it is not clear how to integrate over the surface of the cube. However, if the cube is “blown-up” into a sphere, it will evenly spread out its curvature, without changing its Euler-Poincare characteristic. By the Gauss-Bonnet Theorem it follows that for the 2-sphere \mathcal{S} ,

$$\int \int_{\mathcal{S}} K_G |d\mathbf{x}_{(2)}| = 2\pi\chi = 4\pi.$$